



Version Control

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On today's menu...

- * The problems with lots of code and lots of people
- * Version control systems
 - * what are they?
 - * how are they used?
 - * centralised versus distributed version control
 - * Features of version control including branching

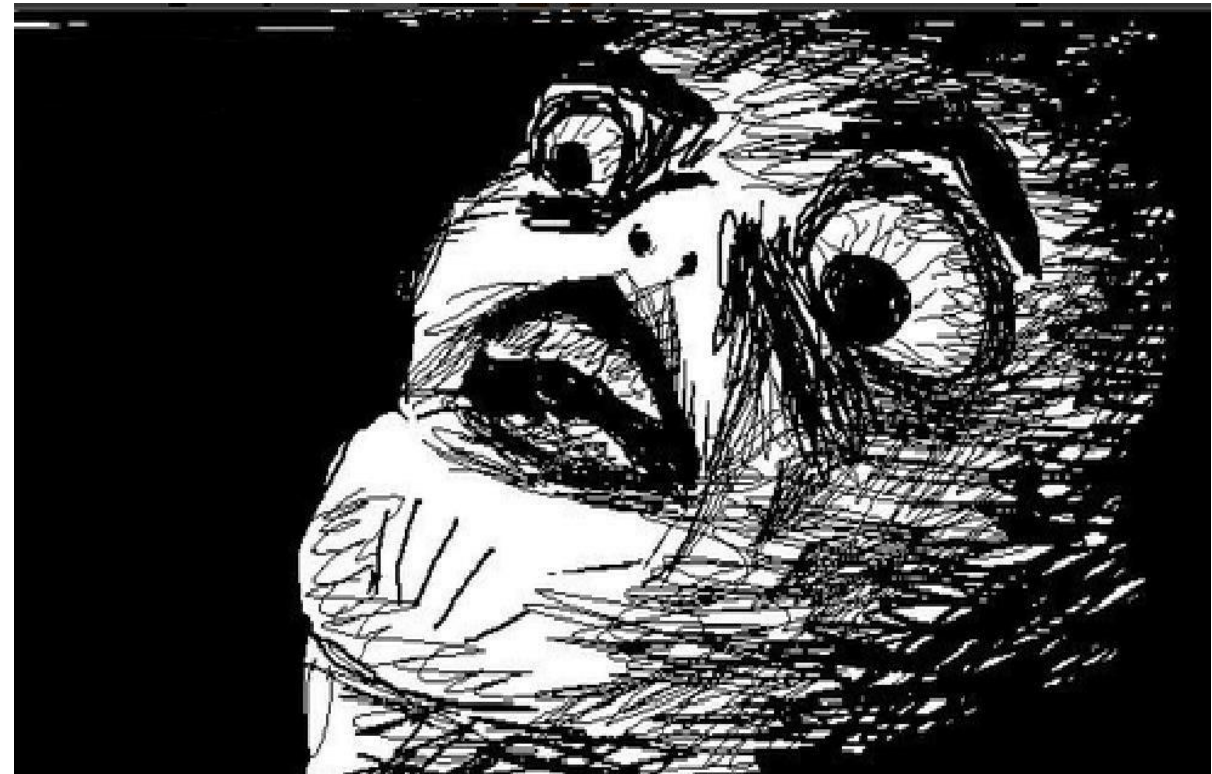
Dealing with Change

- How do you manage your coursework?
 - Modifying existing code (using Q1 for a basis for Q2)
 - Backing up working code
 - Checking if an idea works (Do I use a Hashtable or a HashMap?)
 - Sharing code in group projects



(Bad) Solutions

- Copying (Coursework_working.java, Coursework_tmp.java)
- Copy & Paste code snippets
- Copy entire directories
- Emailing code to people

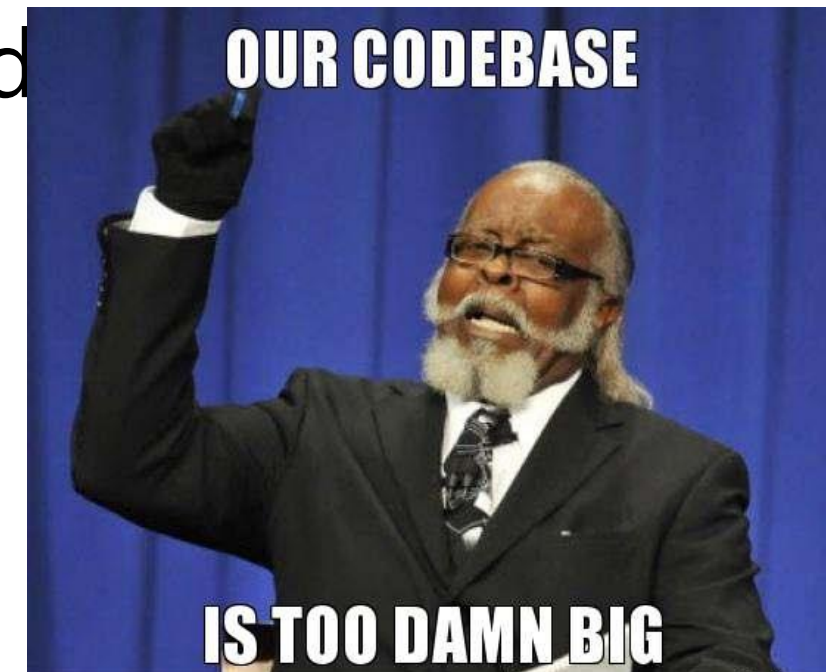


Open Source

- * You thought coursework was bad?
- * Linux kernel has thousands of regular developers, millions of files.
- * Developers spread over the globe across multiple time zones

Big code bases

- * Operating systems code
 - * Win 95 approx 5 million lines of code (1995)
 - * Linux kernel 2.6.37 14 million lines of code (2011)
- * Modern PC game
 - * Unreal 3 approx 500,000 lines of code



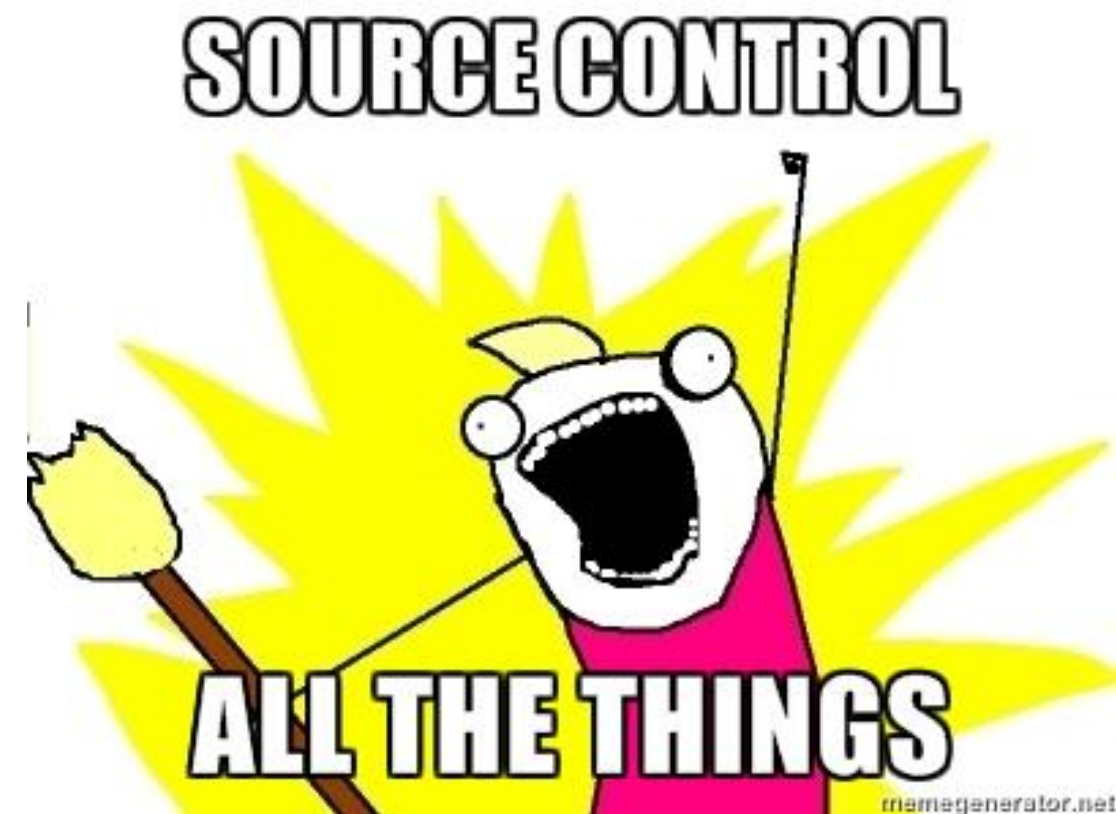
Kathy Kmonicek/HP

Making a mess

- * The Linux kernel runs on different processors (ARM, x86, MIPS). These can require significant differences in low level parts of the code base
- * Many different modules
- * Old versions are required for legacy systems
- * Because it is open source, any one can download and suggest changes.
- * How can we create a single kernel from all of this?

Not just code!

- *A Code Base* does not just mean code!
- Also includes:
 - Documentation
 - Build Tools (Makefiles etc)
 - Configuration files
- But NOT a certain type of file



DEVELOPERS

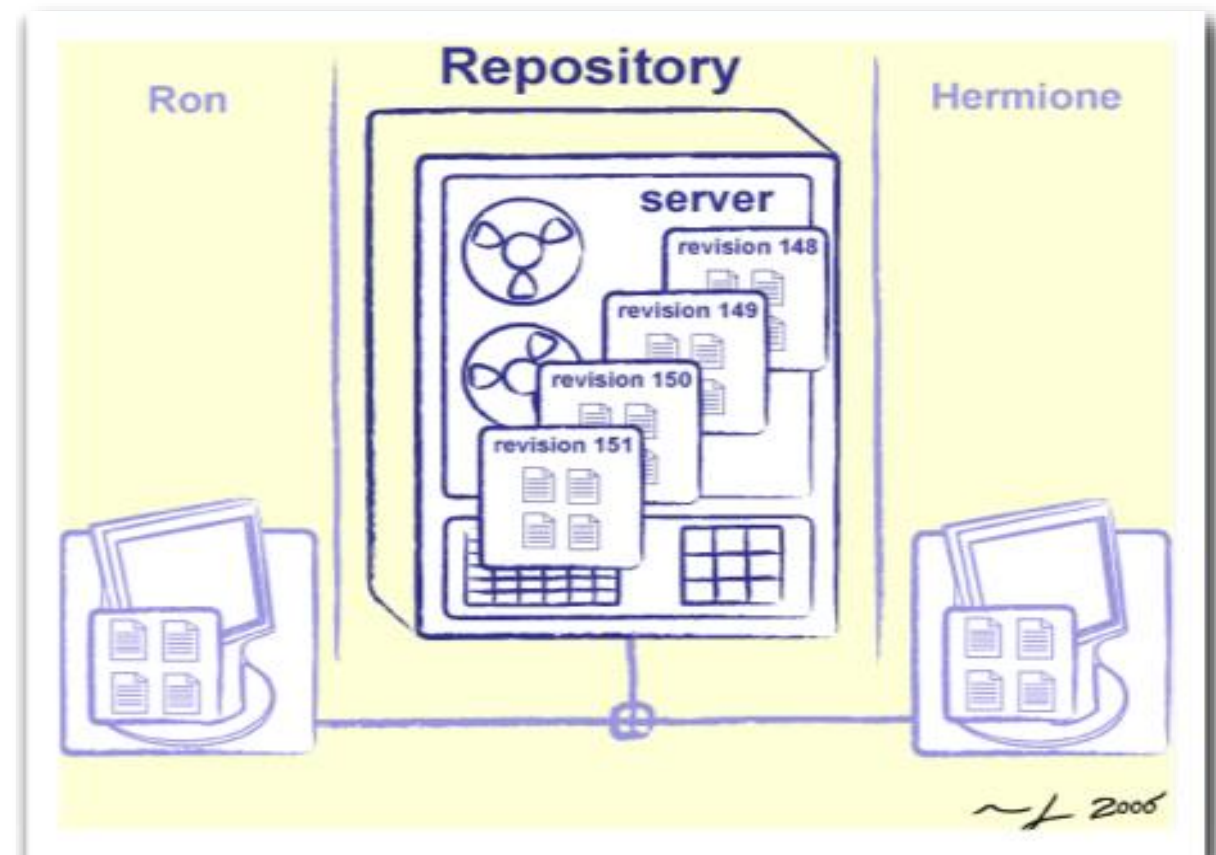


Y U NO USE SOURCE CONTROL

memegenerator.net

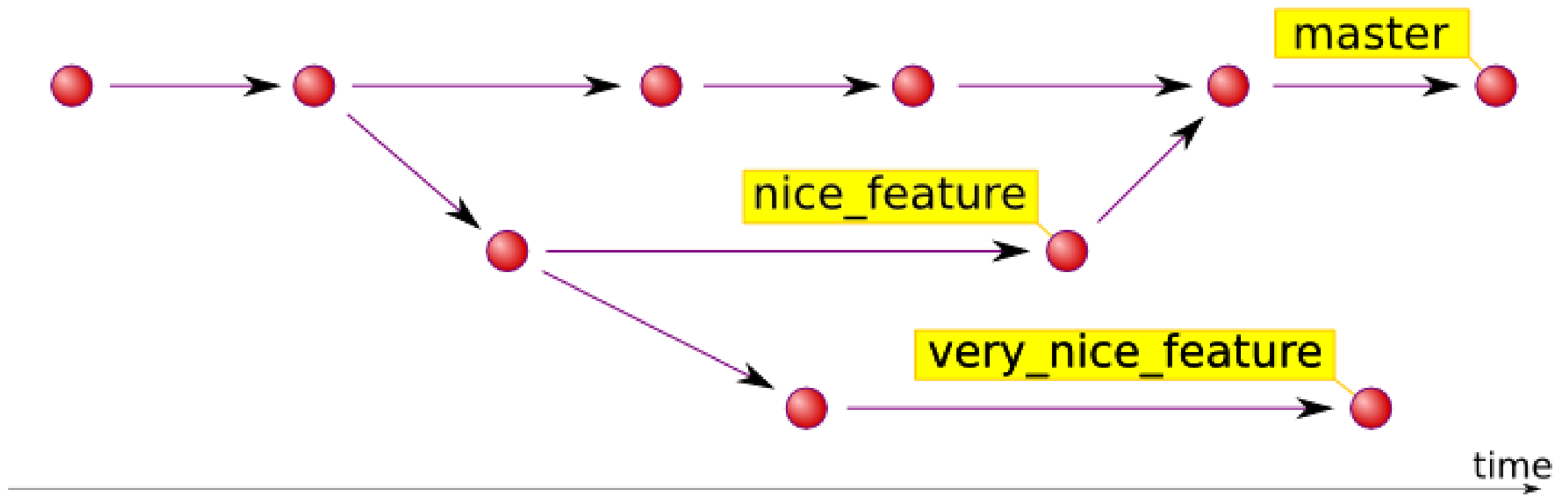
Control the process automatically

- * Manage these things using a version control system (VCS)
- * A version control system is a system which allows for the management of a code base.



Details of the process

- * Files are kept in a *repository*
- * Repositories can be local or remote to the user
- * The user edits a copy called the *working copy*
- * Changes are *committed* to the repository when the user is finished making changes
- * Other people can then access the repository to get the new code
- * Can also be used to manage files when working across multiple computers

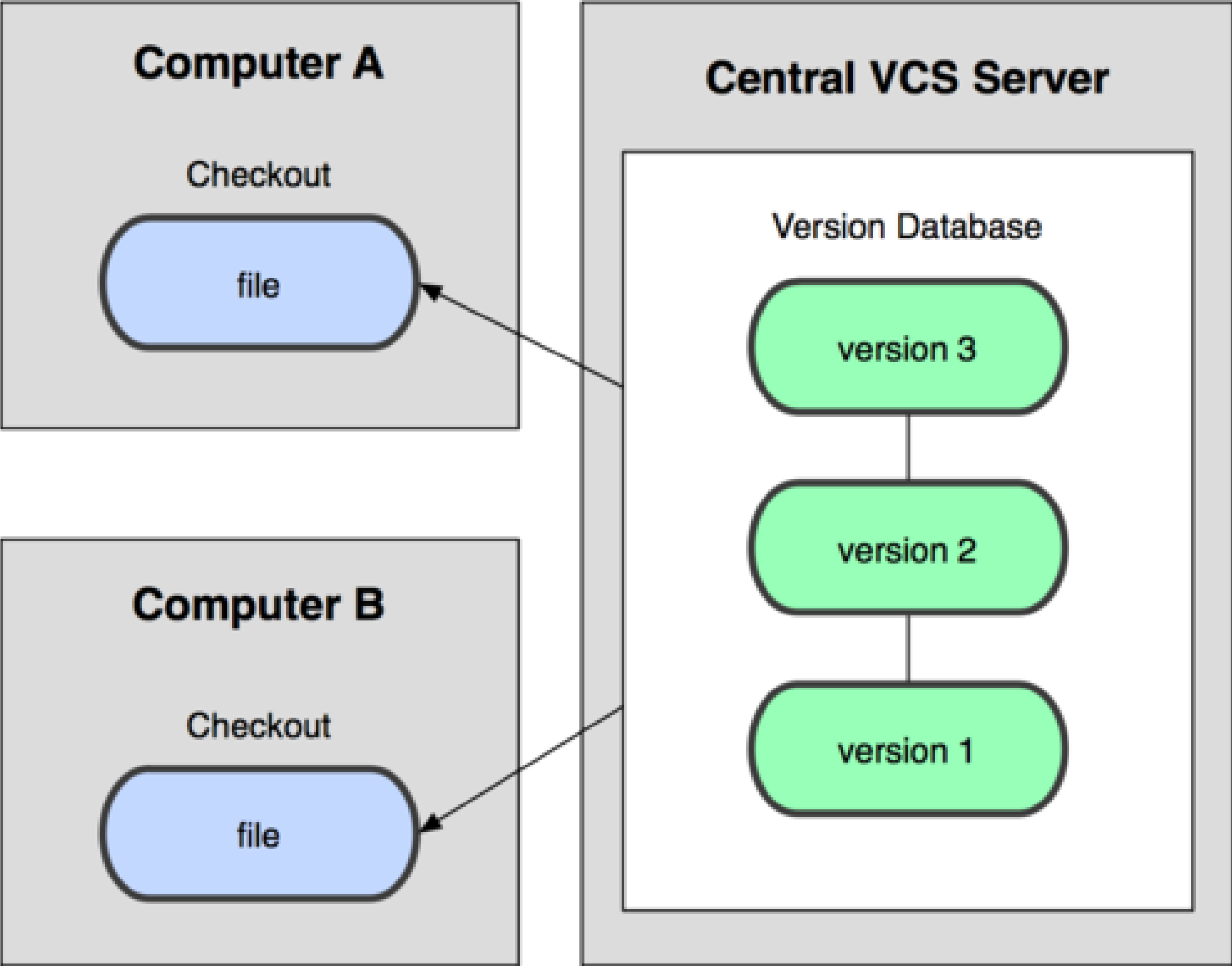


Centralised Version Control

- A single server holds the code base
- Clients access the server by means of check-in/check-outs
- Examples include CVS, Subversion, Visual Source Safe.

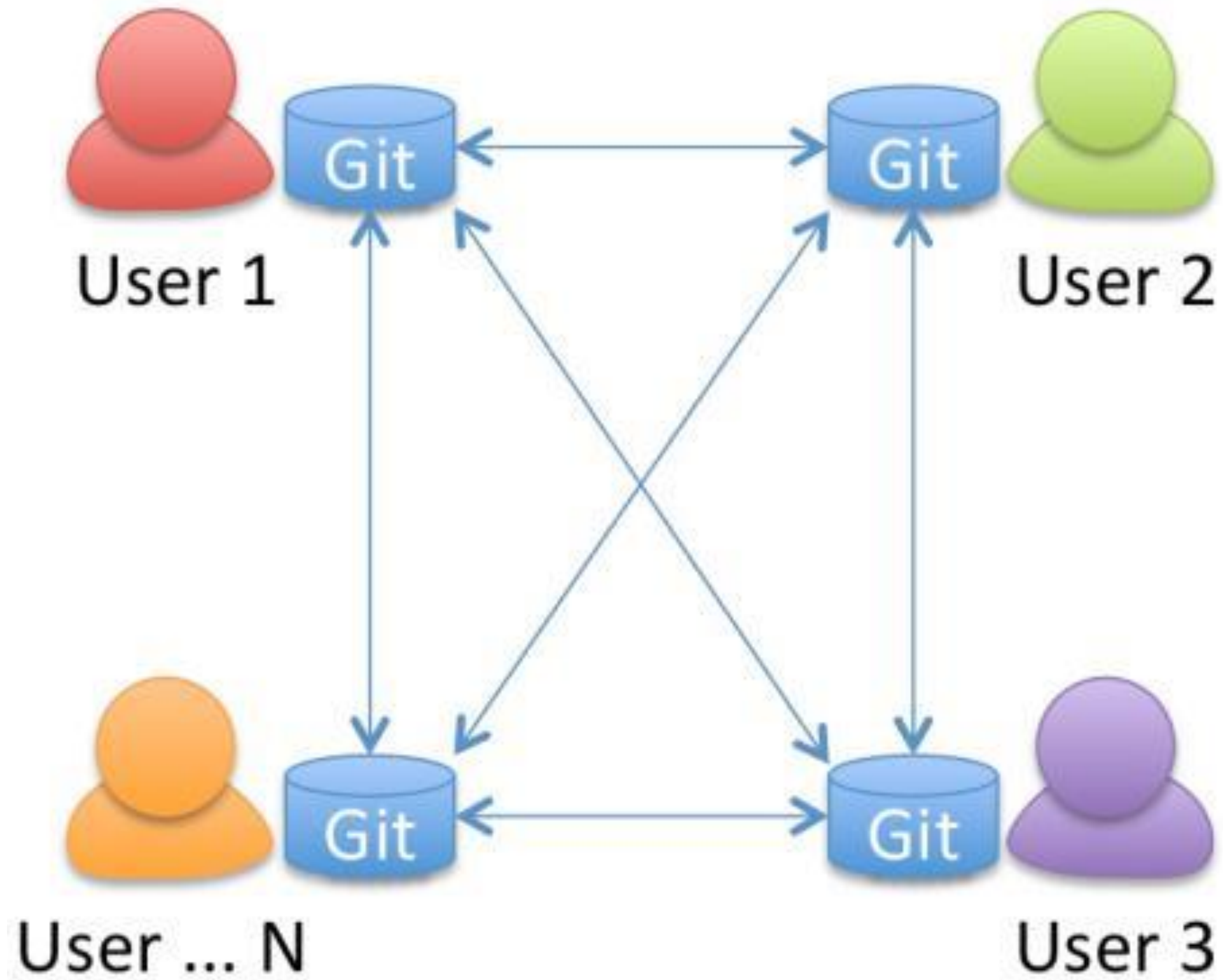
Advantages: Easier to maintain a single server.

Disadvantages: Single point of failure.



Distributed Version Control

- Each client (essentially) holds a complete copy of the code base.
- Code is shared between clients by push/pulls
 - Advantages: Many operations cheaper. No single point of failure
 - Disadvantages: A bit more complicated!



More Uses of Version Control

- * Version control is not just useful for collaborative working, essential for quality source code development
- * Often want to undo changes to a file
 - * start work, realize it's the wrong approach, want to get back to starting point
 - * like "undo" in an editor...
 - * keep the whole history of every file and a *changelog*
- * Also want to be able to see who changed what, when
 - * The best way to find out how something works is often to ask the person who wrote it

Branching

- Branches allows multiple copies of the code base within a single repository.
- Different customers have different requirements
 - Customer A wants features A,B, C
 - Customer B wants features A & C but not B because his computer is old and it slows down too much.
 - Customer C wants only feature A due to costs
- Each customer has their own branch.
- Different versions can easily be maintained

Selecting a VCS

- When choosing a VCS consider:
 - How many files and developers are likely to be involved in the project?
 - Speed for common operations (check-in, check-out)
 - Is there a server? Does it need to be powerful?



Essential features

- * Check-in and check-out of items to repository
- * Creation of baselines (labels/tags)
 - * Version 1.0 released!
- * Control and manipulation of branching
 - * management of multiple versions
- * Overview of version history

Additional Features (1)

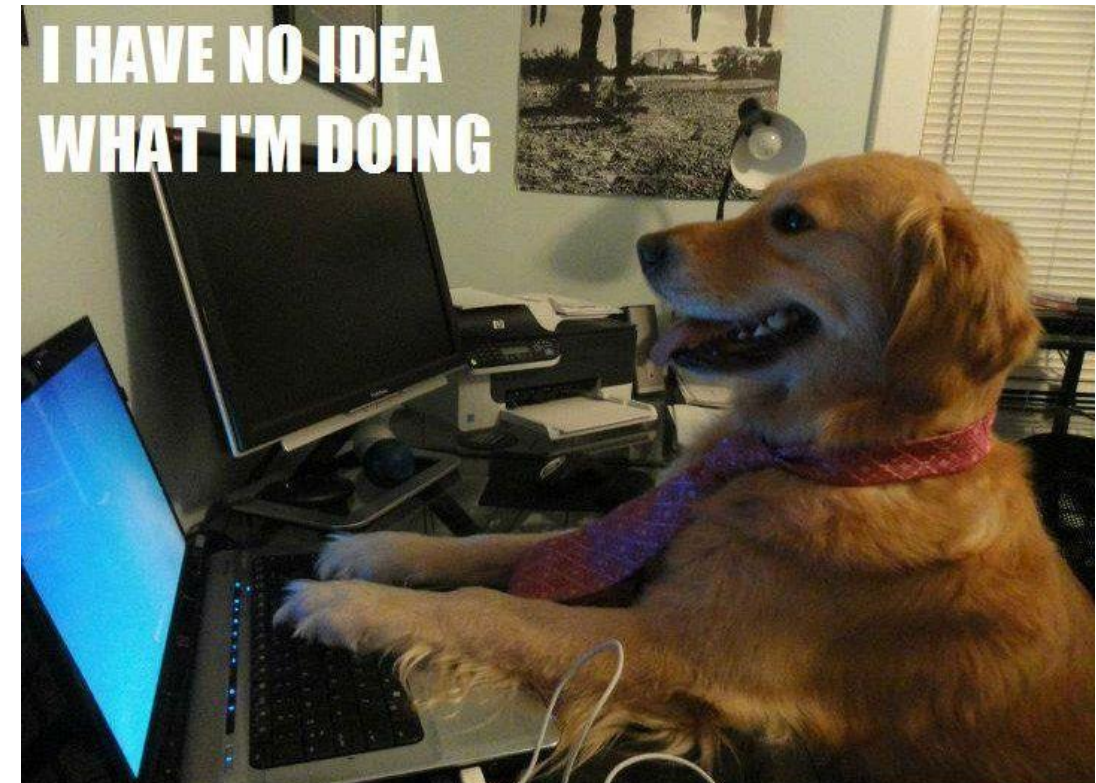
- *Change Management:*
 - Professional software will have bugs. Customers will find them. How do we know if a bug has been fixed?
 - Check-outs of code usually controlled.
 - A bug report will identify where the bug is in the code.
 - The fixed code (patch) is checked in and linked to bug report
 - Hence we can see exactly what changes were made in response to a specific bug. Good for accountability

Additional Features (2)

- Code responsibility & Code audits.
 - You stole my code!
 - Who is responsible for this module?
 - Legal stuff
- Forking – Common with Open source software
 - A subset of developers *fork* off a parent project to produce a second copy of the project. Reasons vary but often done to make a more specific version.
- Metrics (Managers only!)

Check Outs

- If you want to make a change the file needs to be *checked out* from the repository
- Usually done a file at a time.
- Some VCSs will lock checked out files so only one person may edit at a time.



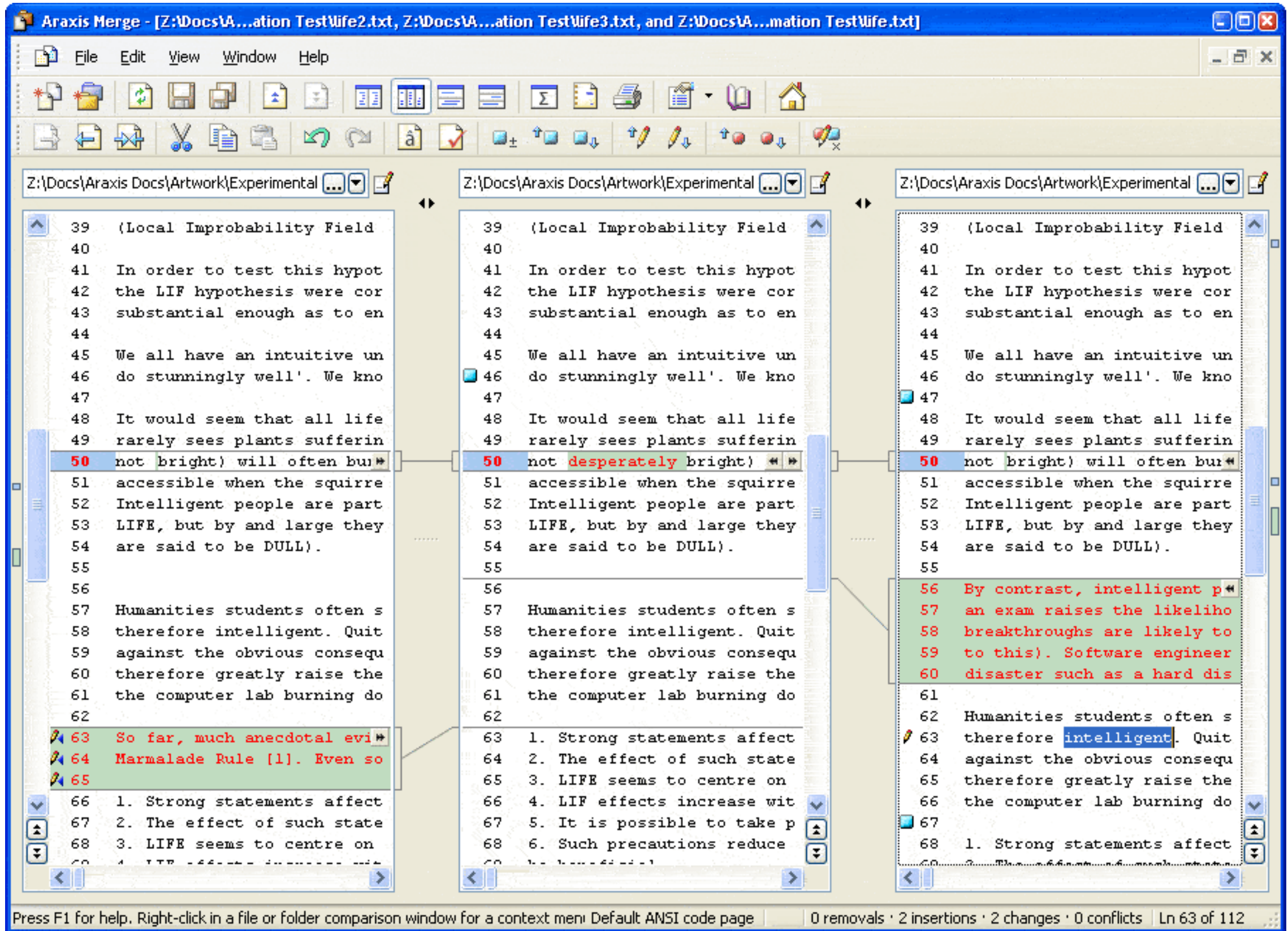
Check-In

- When changes are completed the new code is *checked-in*.
- A *commit* consists of a set of checked in files and the diff between the new and parent versions of each file.
- Each check-in is accompanied by a user name and other meta data.
- Check-ins can be exported from the Version Control system the form of a *patch*.

Merging

- There are occasions when multiple versions of a file need to be collapsed into a single version.
 - E.g. A feature from one branch is required in another
- This process is known as a merge.
- Difficult and dangerous to do in CVS
- Easy and cheap to do it git





Version Control in action

- I use git for my day to day work. One developer, lots of code written over 3 years in multiple languages (C, Python, Java, shell, awk)
- I need a regular back-up system but work on at least 3 PCs (Home, work and work linux).

Using a git repository

- `$ git init`
- `$ git add <filename>`
- `$ git commit -a`
- `$ git branch`
- `$ git checkout`
- `$ git push`
- `$ git pull`